

A calculated combination
of the familiar
and the impossible,
I created these images
for the simple purpose
of drawing you into a place
that you may never have imagined.

As a child, I would draw and paint at any opportunity. Because my Mother taught computer science at a local college, I began drawing on an Apple II computer when I was about 13. Throughout high school and college I studied design, and during this time I started digital painting, and also continued working in traditional media; pastels, acrylics and oils.

After college I began a graphic design career and continued to teach myself and explore new digital media. I began using 3D software in 1998 and was immediately hooked. Initially, my portfolio was exclusively online, and I was invited to participate in many web-based galleries and my images seemed to generate a lot of interest. People began requesting prints through my website and after doing research fine art printing, I began creating and selling high resolution archival prints of my work in 2003. That same year I started showing and selling my framed images at permanent gallery space in a local co-op gallery.

I believe the digital medium will find it's place in the art world, and I hope that artists and art lovers everywhere continue to push the boundaries of what constitutes a fine art medium and use and enjoy all available means of creative expression.